Andrew Morrissette

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Education

Bachelor of Science, Computer Science
Minor: Game Development
Minor: Chinese
Michigan State University, East Lansing, MI   December 2019

Experience

MSU GEL Lab   July 2018 - Current
- Worked in MSU's game dev lab designing games for educational learning
- Managed multiple websites for the GEL Lab and MSU's Game Dev program
- Created 3D art for educational games, including one about smoking awareness

Jackson National Life Insurance   June 2015 - Current
- Researched multiple documents for various objectives under strict time frames
- Teached others variety of skills that require multiple systems to use
- Helped new hires acclimate to work culture by answering any questions they had

National Student Leadership Conference   June 2016 - August 2016
- Taught high school students game design and leadership. Instructed students on the 3D Art pipeline, including 3D Models, UVs, Textures, Rigs, and principles of animation.
- Resolved conflicts among students to maintain a productive learning environment
- Led students on multiple field trips throughout Washington DC

Activities

Study Abroad to China   May- June 2018
- Went to Harbin China for two months for intensive language training. Had classes everyday for 5 hours only in Chinese.
- Had two homestay weekends where Chinese language learning was the priority.
- Went on Experienced Chinese culture directly through multiple field trips across Harbin and went to Beijing China for a weekend.

MSU Club Involvement
- Spartasoft - Public Relations   Fall 2017 - Current
  Communicated and and taught members how to sell themselves and be confident.
- MSU Archery - Director of Communications   Fall 2016 - Spring 2018
  Contact for internal and external relations with the MSU Archery Team.

Skills

- Software: Adobe Photoshop, Maya, Zbrush, Substance Painter
- Programming Languages: Python, C, C++, Java, Javascript, Angular
- Proficient in reading and speaking Chinese